

Dreamweaver CS5: Level 2, ACE Edition + Certblaster

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Course Length: One Day
Prerequisites: Dreamweaver CS5: Level 1

What's in Dreamweaver CS5: Level 2

This ILT Series course will benefit students who want to learn how to use Dreamweaver CS5 to create and modify Web sites. Students will learn how to design pages with CSS, create and apply templates and server-side includes, and build accessible forms that validate user information. Students will also learn how to position elements and apply behaviours, add multimedia files, integrate XML-based data, transform XML with XSLT, and collaborate with other site developers. Students should have basic experience with Dreamweaver CS5 and should know how to use it for such tasks as defining sites, inserting elements and modifying properties, and managing site files.

Why Dreamweaver CS5: Level 2

- Adobe Approved Content

Topic-Level Outline

Unit 1 : Designing with CSS

Topic A: Overview of style sheets

A-1: Exploring style sheets and starter layouts

Topic B: Page layout and global styles

B-1: Linking a page to a style sheet

B-2: Discussing page sections and global styles

B-3: Defining document sections

B-4: Controlling margins, padding, and borders

B-5: Creating and applying an ID style

B-6: Using Inspect mode to explore a layout

Unit 2 : Site assets

Topic A: Library assets, snippets, and includes

A-1: Creating and inserting a library item

A-2: Updating a library item

A-3: Creating and inserting a snippet

A-4: Creating a server-side include

A-5: Adding a server-side include

A-6: Editing a server-side include

Topic B: Templates

B-1: Creating a template

B-2: Creating an editable attribute

B-3: Applying a template and a template attribute

B-4: Applying a template to an existing page

Topic C: Head elements

C-1: Discussing head elements

C-2: Exploring head elements

C-3: Editing a head element

C-4: Defining keywords for your site

C-5: Creating a description of your site

Topic D: Images and multimedia

D-1: Inserting Flash content

D-2: Inserting a Windows Media Player file

D-3: Editing an image

Unit 3 : Forms

Topic A: Creating interactive forms

A-1: Starting a form

A-2: Inserting text input fields

A-3: Creating a list box and a menu

A-4: Adding check boxes and radio buttons

A-5: Inserting Submit and Reset buttons

A-6: Observing the default tab order for a form

A-7: Setting the tab order for form fields

A-8: Creating and modifying a Spry widget

Unit 4 : Rollovers, behaviours, and AP Divs

Topic A: Applying rollovers and behaviours

A-1: Applying rollover images

A-2: Applying the Swap Image behaviour

Topic B: Creating and modifying AP Divs

B-1: Inserting AP Divs

B-2: Modifying AP Divs

B-3: Setting visibility

B-4: Controlling visibility dynamically

Unit 5 : Working with XML

Topic A: Applying XML and XSLT

A-1: Converting an HTML page to an XSLT page

A-2: Binding XML data to an XSLT page

A-3: Creating a repeat region

A-4: Creating a dynamic link

A-5: Attaching an XSLT file to an XML document

Unit 6 : Collaboration and accessibility

Topic A: Collaboration

A-1: Checking files in and out

A-2: Adding a design note

A-3: Creating basic workflow reports

Topic B: Accessibility, usability, and site testing

B-1: Discussing accessibility guidelines and methods

B-2: Checking for missing Alt text

B-3: Discussing usability techniques and feedback

Appendix A : ACA exam objectives map

Topic A: ACA exam objectives