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GoLive® CS: Developing Dynamic Interactive Layouts (Level 2 - Windows)

Course Specifications

Course number: 078193

Course length: 1 day

Software: GoLive CS

Course Description

GoLive® CS: Developing Dynamic Interactive Layouts (Level 2 - Windows) is a hands-on instruction book that will introduce you to advanced concepts of the Adobe® GoLive® CS Web development application.

Prerequisites: To ensure your success, we recommend you first take the following Element K course or have equivalent knowledge:

- *GoLive® CS: Developing Web Sites (Level 1 - Windows)*

Delivery Method: Instructor-led, group-paced, classroom-delivery learning model with structured, hands-on activities.

Certification

This Element K courseware title addresses the Adobe Certified Expert (ACE) Program objectives for the Photoshop CS exam. The ACE Program is for graphic designers, Web designers, developers, systems integrators, value-added resellers, and business professionals who seek recognition for their expertise with specific Adobe products. Certification candidates must pass a product proficiency exam in order to become an Adobe Certified Expert.

Performance-Based Objectives

- Use snippet items and components to manage repeating site elements.
- Create dynamic user interface elements, including simple rollovers and complex navigation bars.
- Create CSS styles to streamline text formatting within a page, and create external style sheets to allow formatting information to be used throughout a site.
- Define keyword, description, and other meta tags in order to make your site visible to automatic search engine spiders.
- Create layers using a number of techniques, and manage the size, position, stacking order, and visibility of all layers.
- Combine layers with behaviors to add additional visual feedback for a viewer navigating a site.
- Work with timelines to create basic animations and complex time-based sequences on your site pages.
- Target page content to specific browsers and versions.

Course Content

Lesson 1: Snippets, Components, and Smart Objects

- Topic 1A: Snippets
- Topic 1B: Components
- Topic 1C: Smart Objects

Lesson 2: Rollovers and Navigation Bars

- Topic 2A: Rollovers
- Topic 2B: Add Behaviors to a Navigation Bar
- Topic 2C: Creating a Navigation Bar Component

Lesson 3: Style Sheets

- Topic 3A: Define Style Sheets
- Topic 3B: Apply Styles to Multiple Pages

Lesson 4: Defining Head Elements

- Topic 4A: Defining Head Elements
- Topic 4B: Edit Meta Tags

Lesson 5: Layers

- Topic 5A: Create Layers
- Topic 5B: Use the Layers Palette
- Topic 5C: Layers and Behaviors

Lesson 6: Create Animation with Timelines

- Topic 6A: Animate Layers
- Topic 6B: Frame-based Animation

Lesson 7: Multimedia

- Topic 7A: Add Multimedia
- Topic 7B: QuickTime Movies

Lesson 8: Finalize a Site

- Topic 8A: Fix Links Using the In & Out Links Palette
- Topic 8B: Resolve Syntax Errors

Appendix A: Add Co-Author Sections

- Create Co-Author Sections

Appendix B: Design Pages for Wireless Devices

Wireless Web Sites

Appendix C: Add Functionality

- Extend Script SDK

Appendix D: Adobe® Certified Expert (ACE) Objective Mapping

- Adobe® Certified Expert Program