

## Photoshop CS4: Level 2, ACE Edition + CertBlaster

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Duration: One day

### Description:

Photoshop CS4: Level 2, ACE Edition, is the second of four titles in this series. In this course, students will learn how to use color fills, gradients, patterns, and overlays. Students will also create layer masks, grayscale masks, and clipping masks to show or hide various parts of an image. Students will then learn how to create and edit paths and convert type to paths. In addition, students will learn how to apply a variety of creative effects, use the Vanishing Point feature and Smart Filters, create layer comps, and prepare images for use in video productions. Finally, students will learn how to work more efficiently in Photoshop.

**Prerequisites:** Photoshop CS4: Level 1, ACE Edition or equivalent experience

### Topic-Level Outline

#### Unit 1 : Fills and overlays

*Topic A: \* Filling image areas*

- A-1: Creating swatches
- A-2: Filling selections
- A-3: Creating fill layers

*Topic B: \* Gradients and patterns*

- B-1: Creating gradients
- B-2: Creating a simple pattern
- B-3: Creating an offset pattern
- B-4: Saving a set of presets
- B-5: Creating a tool preset

*Topic C: \* Layer overlays*

- C-1: Filling areas with overlay layer styles

#### Unit 2 : Masks

*Topic A: \* Mask channels*

- A-1: Editing a Quick Mask
- A-2: Editing an alpha channel as a Quick Mask

*Topic B: \* Layer masks*

- B-1: Creating a layer mask
- B-2: Editing a layer mask

*Topic C: \* Grayscale masks*

- C-1: Creating soft edges with a grayscale mask
- C-2: Fading a layer with a gradient mask

*Topic D: \* Clipping masks*

- D-1: Clipping a layer to an underlying layer

#### Unit 3 : Vector paths

*Topic A: \* Creating vector paths*

- A-1: Discussing the uses of vector paths
- A-2: Creating a freeform path
- A-3: Converting a selection to a path
- A-4: Creating paths with the Pen tool

*Topic B: \* Editing vector paths*

- B-1: Adjusting path points
- B-2: Changing the number of anchor points
- B-3: Combining subpaths to form a single path

*Topic C: \* Vector masks*

- C-1: Creating a vector mask
- C-2: Creating a clipping path

*Topic D: \* Paths for creative imagery*

- D-1: Converting type characters to editable shapes
- D-2: Wrapping type on a path
- D-3: Creating a vector shape layer
- D-4: Stroking a path with a brush shape

#### Unit 4 : Creative image effects

*Topic A: \* Painted effects*

- A-1: Simulating an illustration with the Art History Brush
- A-2: Blending a texture with Overlay mode
- A-3: Creating a custom brush

*Topic B: \* Warping*

- B-1: Warping text
- B-2: Warping image layers

*Topic C: \* Efficient compositing*

- C-1: Grouping layers
- C-2: Creating and transforming Smart Objects
- C-3: Working with Smart Object contents
- C-4: Creating vector Smart Objects

*Topic D: \* Vanishing Point*

- D-1: Editing an image with the Vanishing Point filter

*Topic E: \* Smart Filters*

- E-1: Applying Smart Filters
- E-2: Masking Smart Filter effects

*Topic F: \* Layer comps*

- F-1: Creating layer comps

*Topic G: \* Images for video*

- G-1: Viewing pixel aspect ratios
- G-2: Creating an image for video
- G-3: Scaling a square-pixel image for video

#### Unit 5 : Automating tasks

*Topic A: \* Actions*

- A-1: Discussing automation
- A-2: Recording an action
- A-3: Playing an action
- A-4: Editing an action
- A-5: Pausing an action

*Topic B: \* Organizing actions*

- B-1: Making actions work as buttons
- B-2: Saving actions in sets

*Topic C: \* Batch processing*

- C-1: Batch-processing files

*Topic D: \* Customizing Photoshop*

- D-1: Assigning keyboard shortcuts and menu item colors
- D-2: Saving a workspace

Appendix A : ACE exam objectives map

*Topic A: \* Comprehensive exam objectives*